



SCHOOL CRICKET LEAGUE

RULES FORMAT AND LOGISTICS



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www.sporting-world.net

Sporting-world.net schools cricket league handbook

Aims

- Hasten the progress of youngsters to the standard game.
- Offer a game to suit the curriculum, extra-curricular sessions and clubs.

Fixtures

- Will be compiled and emailed by Sporting World using our generator software
- An even number of home and away games will be allocated unless a school has offered to play more away if they have access to a minibus
- Fixtures will start at 3:30 or as close to as possible depending on the arrival time of the away team
- Fixtures can be changed if clashes occur but must not take place either;
 - In the last week of term
 - After the scheduled last fixture
- School or parents are responsible for transporting children
- Games cancelled by weather cannot be re-arranged. Games with dates clashes can be re-arranged as above. More on cancelled fixtures can be found under the rules

Sporting World's obligations

- Sporting World will provide 2 members of staff to umpire and score the match
- Their decision on rules and in play rulings will be final
- To provide ball, stumps and other equipment where necessary

Website

- To provide league table, statistic leaders and fixtures on www.sporting-world.net
- To update the pages as soon as possible after fixtures
- To provide match reports to local press

Presentation evening

- To provide a presentation evening after the final fixture of the league
- Presentation will begin at 4:45 at the venue of the final fixture in the school hall or sports field (weather dependant)
- To provide a winners with league trophy, medal and certificate for each player
- To provide 2nd place team in the league players with medals and certificates
- To provide 3rd place team players with certificates
- To present leading run scorer with a prize and certificate
- To present the leading wicket taker with a prize and certificate

Inter Cricket - Rules

Pitch

The pitch should be offset towards the striker's end to offer a longer boundary to the boundary wall behind the bowler.

Recommended length of pitch: Under 12 = 20 yards (18.3m), Under 13 = 21 yards (19.2m), Over 14 = 22 yards (20.1m). Pitch length may be adjusted to suit ball type and size of playing area.

The 'running crease' drawn across the pitch 12 yards (10.97 m) from the middle stump at the striker's end may be reduced to a minimum of 10 yards. The shorter distance is set to encourage batters to run.

Teams

Each team has eight players including a wicketkeeper, who does not bowl.

A captain is appointed for each team. The captain, in consultation with team-mates, is responsible for field placements and order of batting.

Batting

Each team has one innings. An innings is closed after 8 overs and each pair will face two 8 ball overs each.

If a batter is out they will swap ends and 4 runs will be deducted off the team score.

Normal cricket rules apply except:

- non-striking batter waits level with and to the side of the 'running crease' and may not interfere with any bowled ball
- batters change ends at the end of each over
- to run out a batter running to the 'running crease' the wicket has to be broken at the end the batter is running towards
- LBW may only be given if a batter deliberately blocks the ball to prevent it hitting the wicket

Fielding

Captain tells fielders where to position. With the exception of the wicketkeeper, no fielder is allowed to stand within 10 yards of the striking batter until the ball is played.

Bowling

Bowl from one end only. Over arm bowling. Eight balls to be bowled in any over. No bowler may bowl more than two overs per session.

Scoring

Batting team

Batters may run on any ball whether it is hit or not. Batters score runs by running between the striker's popping crease and the 'running crease' (score one for each completed run).

Boundaries

Four runs are added to the batter's score if a struck ball hits the floor and then the passes the boundary. Six runs are added to the batter's score if a struck ball clears the boundary without touching the floor.

Extras

Add two runs to the team score for each no-ball or wide bowled by the opposing team (any completed runs, or boundaries are also added to the team score).

Match scores

3pts are awarded to the winning team.

1pt is awarded to each team in the event of a draw

1pt awarded to both teams if game is cancelled

3pts are awarded to the opposition if a team forfeits a fixture

Match cancellations

Decisions should be made as soon as the pitch is deemed to be unplayable in order to give enough time for the various communication channels. Once it is decided a game should be cancelled please contact the nominated Sporting World member of staff. This will be made clear when the fixtures are announced.

The decision is the responsibility of the home team only.